















World of Warcraft™ TCG Heroes (*Aftermath™*)

				
			<i>Front</i>	<i>Back</i>
 Death Knight	Barathex, Undeath's Hand , 29, Night Elf (6), Flip Barathex >>> Put target ally from an opposing graveyard into play under your control. If you do, that ally also has Ferocity . "This ally can attack only heroes.", and "At end of turn, destroy this ally."	Ghoulmaster Kalisa , 29, Undead On your turn: (2), Discard an ally, flip Kalisa >>> Put a 3 [Melee] / 3 [Health] Ghoul ally token into play.	Deathbringer Kor'ush , 32, Ogre (<i>Throne™</i>) (8) >>> Flip Kor'ush face down. You pay (8) less to flip Kor'ush if an ally you controlled with 6 or more ATK was destroyed this turn.	Deathbringer Kor'ush , 32, Ogre (<i>Throne™</i>) At the start of your turn, you may pay (3) and remove target ally in an opposing graveyard from the game. If you do, put a 3 [Melee] / 3 [Health] Ghoul ally token into play under your control. Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
 Druid	Wildseer Varel , 27, Worgen On your turn: (4), Flip Varel >>> Search your deck for an attachment, reveal it, and put it into your hand.	Fama'sin the Lifeseer , 27, Troll On your turn: (5), Flip Fama'sin >>> Put three 1 [Melee] / 1 [Health] Treant ally tokens into play.	Arisella, Daughter of Cenarius , 27, Dryad (<i>Crown™</i>) (8) >>> Flip Arisella face down. You pay (8) less to flip Arisella if allies you control have 10 or more combined remaining health.	Arisella, Daughter of Cenarius , 27, Dryad (<i>Crown™</i>) Harmonize (<i>You pay (1) less to play allies with printed cost 4 or more.</i>) Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
 Hunter	Master Sniper Simon McKey , 28, Human On your turn: (2), Flip Simon >>> Simon deals ranged damage to target hero or ally equal to the ATK of a Pet you control.	Gaxtro, Bilgewater Marksman , 28, Goblin If Gaxtro is defending: (2), Flip Gaxtro >>> Remove target attacker from combat, and Gaxtro deals 1 ranged damage to it.	Grglmrgl , 28, Murloc (<i>Throne™</i>) (8) >>> Flip Grglmrgl face down. You pay (8) less to flip Grglmrgl if an opposing hero was dealt 8 or more damage this turn.	Grglmrgl , 28, Murloc (<i>Throne™</i>) Monster allies you control have Ferocity . Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
 Mage	High Magus Olvek , 25, Dwarf (1), Flip Olvek >>> Choose "ability," "ally," or "equipment," then reveal the top card of your deck. If it has the chosen type, put it into your hand.	Drazul the Molten , 25, Orc (3), Flip Drazul >>> Drazul deals 4 fire damage to target hero or ally that was dealt damage this turn.	Lady Sira'kess , 25, Naga (<i>Throne™</i>) (8) >>> Flip Sira'kess face down. You pay (8) less to flip Sira'kess if you played three or more Frost and/or [Frost] cards this turn.	Lady Sira'kess , 25, Naga (<i>Throne™</i>) [Activate] >>> Sira'kess deals 1 frost damage to target hero or ally. (2) >>> Exhaust target hero or ally that was dealt frost ([Frost]) damage this turn. Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
 Paladin	Anaka the Light's Bulwark , 29, Draenei On your turn: (4), Flip Anaka >>> Target hero or ally you control has Invincible this turn. (<i>It can't leave play, be targeted, or be dealt damage.</i>)	Rohashu, Zealot of the Sun , 30, Tauren (4), Flip Rohashu >>> Rohashu deals 3 unpreventable holy damage to target hero or ally.		
 Priest	Tinker Priest Cassie , 26, Gnome On your turn: (5), Flip Cassie >>> Target opponent chooses an ability, ally, and equipment he controls. Put each of them into its owner's hand.	High Priestess Neeri , 26, Goblin (3), Flip Neeri >>> Remove the top three cards of target opponent's deck from the game. Neeri heals 2 damage from herself for each ally removed this way.		
 Rogue	Sana the Black Blade , 27, Worgen On your turn: (3), Flip Sana >>> Sana deals 3 melee damage to target exhausted hero or ally.	Joleera , 27, Blood Elf On your turn: (2), Flip Joleera >>> Joleera has +2 ATK this turn.		
 Shaman	Janvaru the Thunderspeaker , 28, Draenei (4), Flip Janvaru >>> Choose one: Janvaru deals 4 nature damage to target hero; or Janvaru heals 4 damage from himself.	Samaku, Hand of the Tempest , 29, Tauren (1), Flip Samaku >>> Delve (<i>Look at the top two cards of your deck. Put any number of them on top of your deck in any order, and the rest on the bottom.</i>)	Warlord Grok'thol , 31, Ogre (<i>Crown™</i>) (8) >>> Flip Grok'thol face down. You pay (8) less to flip Grok'thol if you control at least two allies each with 6 or more ATK.	Warlord Grok'thol , 31, Ogre (<i>Crown™</i>) Assault 3, Smash (<i>If Grok'thol would deal more than fatal combat damage to a defending ally, he deals the rest to that ally's controller's hero.</i>) Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
 Warlock	Skodis the Nethertwister , 28, Dwarf (5), Flip Skodis >>> Skodis deals 3 shadow damage to target hero or ally and heals 1 damage from himself for each damage dealt this way.	Voidbringer Jindal'an , 28, Troll (X), Flip Jindal'an >>> Reveal the top X cards of your deck. Put a revealed Demon into your hand and the rest on the bottom of your deck.	Tyrus Blackhorn , 28, Satyr Demon (<i>Crown™</i>) (8) >>> Flip Tyrus face down. You pay (8) less to flip Tyrus if an opposing hero has 15 or more damage on it.	Tyrus Blackhorn , 28, Satyr Demon (<i>Crown™</i>) When an attacking Demon hero or ally you control deals combat damage to a hero, that hero's controller chooses and discards a card. Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
 Warrior	Steelguard Adamson , 30, Worgen (3), Flip Adamson >>> Choose one: Add a +1 ATK counter to target weapon; or add a +1 [DEF] counter to target armor.	Jak the Bilgewater Bruiser , 30, Goblin On your turn: (4), Flip Jak >>> Ready Jak and target weapon you control. You pay (4) less to strike with it this turn.	Rawrbrgle , 30, Murloc (<i>Throne™</i>) (8) >>> Flip Rawrbrgle face down. You pay (8) less to flip Rawrbrgle if you control five or more Murloc allies.	Rawrbrgle , 30, Murloc (<i>Throne™</i>) Monster allies you control have +1 / +1. Deckbuilding: You can't put [Horde] or [Alliance] cards in your deck.
Neutral			Iso'rath , 21, Iso'rath (<i>Crown™</i>) Your starting and maximum hand sizes are nine cards. (10) >>> Flip Iso'rath face down.	Iso'rath , 32, Iso'rath (<i>Crown™</i>) Your starting and maximum hand sizes are nine cards. [Activate] >>> Destroy target non-hero card. Deckbuilding: You can't put [Horde], [Alliance], or class cards in your deck.